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History of Working Together Continues for Navy and Marine Corps

by Dolly Glass

Within the Naval Air Systems Command, the Naval Air Warfare Center Training Systems Division (NAWCTSD) is the Navy's source for a full range of innovative products and services that provide complete training solutions. One of the newer training devices is the Multi-purpose Supporting Arms Trainer (MSAT) which provides two training environments; the Primary Display (one that is a visual training environment) and the integrated After Action Review room. The MSAT provides a hands-on, mission-based training environment that fully replicates the entire Close Air Support (CAS) mission training event.

These training systems consist of a large, 15' high by 10' radius dome with mutable high resolution projectors that can create a seamless 260 degree horizontal and 60 degree vertical field-of-view image. A two- student team uses a set of hand-held toolsets that work like the equipment used to accomplish their mission. They use actual operational Night Vision devices that are stimulated by the MSAT primary display and each student station has a small LCD touch-screen display which is used to provide a simulated DAGR and virtual radio communication.



Students can practice with a variety of airframes and supporting arms and integrate environmental challenges such as low light, smoke, etc. into the problem. The training works through a virtual visual experience, using real tools and equipment, but more importantly, focuses on the specific language used by the warfighters during calls.

"If you don't use the correct call order, the system will not recognize your need," said Navy LT Juan Vives, Assistant Program Manager, Surface Warfare Programs, NAWCTSD. "It's good training to help the language become embedded in

your head," he added. "Since the trainees work with the other services, we don't want anyone to get lost in the language so we ensure that everybody uses the same language every time."

With the success of this training device, and the continued desire to develop training with a multi-service use in mind, NAWCTSD worked closely with Program Manager Training Systems (PM TRASYS) to transition and adapt the training program, developing the Supporting Arms Virtual Trainer (SAVT).

(story continued on page 5)

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ADL's ImplementationFest is set for 2-4 August 2011. Don't miss this unique opportunity to meet with other training and education colleagues from the military, government, industry, and academia, together in one place. **You can register** now www.trainingsystems.org/events

GameTech 2011 Exclusive: Five Part Series

A Highlight of Our Speakers

Part Two: “The Army Must Be More Adaptive” by Mary Trier

“As the Army restructures for the future, we need to be more adaptive and build adaptability into our Soldiers and leaders from initial training at the basic skills level through our senior leader training,” stated Lt. Gen. Michael Vane, Deputy Commanding General, Futures, and Director of the Army Capabilities Integration Center at the U.S. Army Training & Doctrine Command, during his presentation at the Defense GameTech Users' conference in late March 2011.

His presentation challenged military participants, as well as industry game developers and users in attendance. “Change the way we think, how we execute our missions, and even in the way we develop requirements and conduct our acquisition programs,” he emphasized. The propensity for change is ever present. In today's era of persistent conflict and rapid change, our military demands critical thinking and action on the go - weighing those actions against potential threats, taking into consideration rules of engagement, and making the best decisions possible in uncertain circumstances.

Lt. Gen. Vane spoke about the “change” factor. He commented that it is a faster pace world that we live and work in. The desire of leadership and the training community is to contribute to our soldier's education and professional development. As we consider how they learn, work and play, it is important that we evaluate what we want to change, how do we change it, and just as importantly - what not to change. “Being a change agent at the personal level is most challenging,” Vane said. “But, it is imperative for our Soldiers that we do so as our Army moves forward.”

This generation uses gaming tools to achieve learning objectives and for entertainment. Our challenge is how to meet our Soldier's training needs with evolving technology (such as gaming and virtual worlds) - and doing it on their level. Vane spoke of three important developments in gaming: virtual worlds, mobile of apps and emerging digital tutoring.

“Virtual Worlds and MMOGs (massive multi-player online games) seem hugely beneficial to units at home station and for connecting various disaggregated populations at multiple dispersed institutions,” he said. There is a tremendous training and education value in the collaborative nature of virtual worlds. It is also important to consider competitive environments that gaming provides our warfighters. They provide an edge for training and education, and it motivates Soldiers to learn and be better at achieving their objectives. Vane talked about the motivation factor in learning and the role for technology to achieve that factor. “If the learner gets motivated, they exceed what their demonstrated capabilities are and start to achieve their potential. Motivation is a huge part of learning. And gaming gives that to you. For better or worse, we like that competition, and games allow us that factor which seems to propel almost everybody to a higher level of competence.” This is also true in the execution of wartime activities where second place is not an option. “The second place guy does not win - his or her nation doesn't achieve its objectives in country X, Y, or Z. To me, gaming and learning is a beautiful marriage - it's a beautiful fit.”

Apps are one of the most promising learning distribution methods for gaming. The development and distribution of learning applications have the potential to really impact across the training enterprise - allowing users to take customized training with them wherever they go on their mobile devices. The option to learn, refresh or just verify a task right on your mobile device provides a powerful capability to all our warfighters, from pilots to first responders. Lt. Gen. Vane admits to being a change agent in pushing these ideas forward. “We are discussing how to get apps developed,” he said. Vane sees PEO STRI and the Team Orlando community as key players in advancing this technology.

“We need to be looking at each warfighting function and making the connection to the associated schools and learning institutions. For instance, beginning with pilots (for example) [we must] create the apps and the store (or distribution center) and get the right kind of people to develop those apps through a streamlined governance process,” he said. “And, we need to review them in a rapid fashion, two weeks as an objective, with 30 days at the latest, to ensure we get the right training into the hands of the right warfighters quickly.” (continued on page 5)

NAWCTSD's Research Assists DEOMI

by Terri Bernhardt

Developing skills in human relations is a key learning objective in the expanded mission of improving the quality of pre-deployment training across the Department of Defense (DoD). Since 2008, Research psychologists at Naval Air Warfare Center Training Systems Division (NAWCTSD) have been assisting the Defense Equal Opportunity Management Institute (DEOMI) in expanding their training programs through outstanding research and development methods, and delivering them in a timely manner. "NAWCTSD has an established in-house research group that allows us to collaborate with an organization like DEOMI to enhance their training capabilities in cross cultural awareness and improving the military equal opportunity advisor training," stated Dr. Joan Johnston, Senior Research Psychologist, NAWCTSD. "DEOMI's human relations education and training programs serve as a foundation for building leadership skills. We are very proud to support that mission and to assist DEOMI in improving research on human relations' awareness training."



Visit to Team Orlando in April 2011.

From the left :

Dr. Patrice Reid, Research Psychologist, DEOMI
Dr. Michael Guest, Research Psychologist, DEOMI
Dr. Joan Johnston, Research Psychologist, NAWCTSD
Dr. Dan McDonald, Director of Research, DEOMI
CAPT Bill "Roto" Reuter, Commanding Officer, NAWCTSD
Mr. Ronald Joe (SES), Principal Director, DEOMI
Mr. Walter Augustin (SES), Technical Director, NAWCTSD
LTC Joseph Pavone, Budget Director, DEOMI
CAPT Ann Burkhardt, Vice Commandant, DEOMI
Maureen Bergondy-Wilhelm, Director of Research, NAWCTSD

The skills and knowledge NAWCTSD continues to provide DEOMI enhances and magnifies the leadership training one receives in the military. It allows them to see the world differently as it applies to human relations. Dr. Johnston stated, "Those who have had the opportunity to enhance this program have found it beneficial in giving back something to the Department of Defense. We are all very proud to support the only institute in the world that trains our military and civilian teams as Equal Opportunity professionals. DEOMI's goal is to provide the best, realistic training possible and for the students to walk away with a better understanding of people, making them better leaders and motivating them to become mentors." NAWCTSD and DEOMI plan on continuing their partnership on the very good track record of past success with excitement about their future. Collaborating on the concept of "real people with real people interaction" training they have transferred scripted scenarios to videos for developing cross-cultural awareness. These vignettes will be accessible anytime, anywhere through DEOMI's enhanced website. Capabilities such as these maximize combat readiness while maintaining the DoD reputation as a place where all individuals have infinite dignity and worth.

About DEOMI

DEOMI opened in 1971 as the Defense Race Relations Institute in response to the civil rights movement of the 1960's. Since its inception, the institute has enhanced combat readiness by fostering positive human relations throughout diverse armed services. www.deomi.org

Announcing: The Woodbury Road extension that connects Challenger Parkway to E. Colonial Drive officially opened May 3rd.



October 11-14, 2011
Virginia Beach Convention Center
Virginia Beach, VA
www.modsimworldconference.com

Why attend and participate in MODSIM 2011?

- MODSIM World is a multi-disciplinary international modeling and simulation conference that provides a unique opportunity to learn about new M&S applications and practices across diverse domain areas, including: Defense, Homeland Security & First Responders; Education; Health & Medicine; Human Dimension; and Serious Games & Virtual Worlds.

- The U.S. Congress has declared that M&S is a *National Critical Technology*, which supports the MODSIM World focus for 2011, *Overcoming Critical Global Challenges with Modeling & Simulation*.
- MODSIM World offers business to business marketing and a wide variety of networking opportunities with leading M&S professionals from industry, government, and academia.
- The MODSIM World program includes a distinguished group of speakers and panelists who are leaders in their respective M&S disciplines.
- The MODSIM World Expo floor will include a compelling group of national and international exhibitors, such as VMASC, NASA, NATO, NTSA, JFCOM, Lockheed Martin, Northrop Grumman, MYMIC, SimiS, Booz Allen Hamilton, ECS, Alion Science and Technology, Aegis Technologies, Boeing, and many more.
- For Health and Medical Professionals, MODSIM World provides an opportunity for those involved in medical simulations to learn from and collaborate with experts in other topical areas where simulation has a longer and more productive track record.
- MODSIM World showcases and promotes the full spectrum of modeling and simulation education, K-12 to Ph.D.
- MODSIM World hosts interactive events that attract hundreds of students, parents and educators and builds on state and national STEM (Science, Technology, Engineering, and Mathematics) Initiatives.
- MODSIM World showcases innovative solutions that use modern gaming technology to solve business, education, health and other challenges with compelling, engaging, and effective immersive experiences and demonstrations.
- MODSIM World explains how modeling the human element improves understanding of complex systems, and improves design where human operators have a role.
- MODSIM World presents and demonstrates cutting edge M&S capabilities like desktop modeling and simulation, which bridges the M&S world of distributed warfighter training and online individual training.

Who should attend? Decision makers, including CEO, CFO, COO, CTO, Marketing and Business Developers, Executive Directors, Operations IT and Researchers

- o Modeling & Simulation Professionals
- o Government Leaders & Officials
- o Procurement & Business Developers
- o Health & Medical Professionals
- o Educators / Teachers / Students
- o Warfighters
- o Homeland Security Professionals
- o First Responders
- o Trainers
- o Research Scientists
- o Software Developers



Flag Ceremony Emphasizes AFAMS' Elevated Operational Capabilities

by Dolly Glass

The Air Force Agency for Modeling and Simulation's (AFAMS) Transfer Ceremony took place just over one month ago on April 1, 2011, transferring AFAMS to the Director of Operations, Deputy Chief of Staff for Operations, Plans and Requirements, an organizational transition furthering the growth and transformation of AFAMS.

"This transfer is a significant event for us," said Col Marcus "Shaka" Boyd, Commander, AFAMS. "We are now part of an organization where we have more operational credibility, allowing us to move modeling and simulation to that higher level, and operationalizing it, so it can really be a benefit for the warfighter."

Established in June 1996 as a field operating agency, AFAMS reported to the United States Air Force Headquarters, Deputy Chief of Staff for Operations, Directorate of Modeling, Simulation and Analysis. AFAMS' direction was to provide corporate-level management and integration of major Air Force simulation programs and initiatives, to implement modeling and simulation policy and standards, to support corporate Air Force modeling and simulations operations, and to promote modeling and simulation technology improvements.

AFAMS is strategically located in the Central Florida Research Park in Orlando to increase Air Force representation in a recognized center of excellence for modeling and simulation, and to take full advantage of leveraging opportunities with the other services' primary simulation development, acquisition and sustainment organizations. With the transfer, AFAMS will remain in Orlando and continue as a valuable Team Orlando partner.

Active participants in the transfer ceremony were Maj Gen Brett T. Williams, Director of Operations, Deputy Chief of Staff for Operations, Plans and Requirements, Headquarters U.S. Air Force, Washington, DC, Brig Gen John R. "Bob" Ranck Jr, Director, Warfighter Systems Integration, Office of Information Dominance and Chief Information Officer, Office of the Secretary of the Air Force, Washington, DC, and AFAMS Commander, Col Marcus Boyd.

Other distinguished guests attending the Transfer Ceremony were Mrs. Diane Boyd (wife of Col Boyd), Lt Gen (Ret) Tom Baptiste, National Center for Simulation (NCS), Walt Augustin, SES, Naval Air Warfare Center Training Systems Division (NAWCTSD) and Naval Support Activity, Orlando, Fla., Colonel (Ret) Ken Wheeler, US Army Program Executive Office for Simulation (PEOSTRI), Training and Instrumentation Command, Dr. Neal Finkelstein, US Army Research Lab, Simulation and Training Technology Center, Dan Torgler, Program Manager for Training Systems, Marine Corps Systems Command (PM TRASYS), Dr. Randy Shumaker, Institute for Simulation and Training, University of Central Florida, Michael Willoughby, Joint Training Integration and Evaluation Center (JTIEC), Steven Hicks, Advanced Distributed Learning Initiative (ADL) and Gloria LeQuang, Metro Orlando Economic Development Commission (EDC).

(MSAT continued from page 1)

The SAVT is a Joint Terminal Attack Controller (JTAC) training system that provides a fixed institutional high fidelity immersive training capability that is used to train for indirect fire, call for fire, and Type I, II, and III Close Air Support. It is designed to enhance the training capability, operational readiness, and tactical proficiency of JTACs, Joint Forward Observers (JFOs), Forward Air Controllers (FACs), Forward Observers (FOs), and Fire Support Teams (FIST).

"We took what the Navy was doing with MSAT and tailored it for the Marine Corps and JTAC – the enlisted and listed controllers – and now the Air Force is interested in what we've done with SAVT," said Colonel David A. Smith, Program Manager, Marine Corp Training Systems. "It's come full circle, potentially as a solution for the Air Force supporting arms training requirement."



ARMY and NAVY's ORLANDO HISTORY

The agreement between the Army and Navy that began sixty years ago is still benefiting military service members today, and has delivered decades of training for our Soldiers, Sailors, Airmen and Marines. Just months before the North Korean People's Army invaded South Korea and the United States intervened, Secretary of the Army Gordon Gray and Acting Secretary of the Navy, Dan Kimball signed the historic document that set in motion one of the most successful partnerships that exists between two military services. The agreement called for the individual services to operate within their own service structure, but to collaborate as they procured and delivered training systems to service members.

The document, believed to be the longest standing agreement between the military services, instructed the personnel (military and civilian) to be integrated and operate in a unified manner. The Army and Navy organizations have produced thousands of training products over the years starting with individual training systems and evolving to very complex systems in the later years.

(CLICK THIS LINK FOR FULL STORY)

http://teamorlando.org/news/pdf/InsideSTRI_March2011_page9.pdf



(GT Speaker Series continued from Page 2)

The idea of getting great training to the warfighters quickly underscored one of Vane's key points - the element of change - in the process as well as the product. Apple and Google claim to get the apps to users within days. Vane wants the Army to be just as responsive.

And being open to change and innovative technologies, one of the most promising, emerging digital tutoring, is on the top of his list. "The emerging area of digital tutoring is huge, not only for training our warfighters, but also in tapping into the human dimension and exploring how it can help our warriors recover from cataclysmic events," he said.

The idea of self learning, with the aid of digital tutors, allows our Soldiers to master their learning objectives at their own pace. It provides the expert at the right time, whenever and wherever a Soldier wants to engage it. "So you want to go learn more about fire support operations or sustainment operations, there's that kind of expertise in the database. This digital tutor can help you with your own problems wherever you are when you get the time to think about it," said Vane.

Vane also spoke briefly about the human aspect, where he feels there is some potential to help Soldiers with Post Traumatic Stress Disorder (PTSD) and Traumatic Brain Injuries (TBI). He feels digital tutoring can help them with feelings of isolation and being disconnected, low self-image, and in dealing with catastrophic events. Through the use of technology, the military can prepare its warfighters cognitively and socially to improve their resilience. Whether it's a learning environment or an emotional environment... digital tutoring technology promises to have a great impact on human performance in our military.

In a private interview session, Lt. Gen. Vane talked about relationships between the user and acquisition communities and the importance of collaboration and change. He advocated for teaming early in the requirements process - for staying plugged in tightly as the requirements and the acquisitions move through that process. "Speaking as, hopefully a valued member of the team, the bigger team, we want to do this together. We are not looking for firewalls that prevent our user community from working closely with the acquisition community. Too often," he said, "our collaboration stops - or occurs infrequently after the requirements are turned over. We need to overcome this for the good of our Soldiers and our Nation - to have a continued dialogue in order to deliver the best and most innovative devices, applications and training to our Soldiers. Our objective is to improve and advance as we learn. "

Throughout his presentation and the private interview session, one message rang loud and clear: adaptability and change! For Team Orlando, the 2011 Defense GameTech Users' Conference was right on target as it brought defense game users from across the nation together with developers and program managers to improve and accelerate interactive, immersive gaming solutions within the Department of Defense.

The National Center for Simulation Announces:



The National Center for Simulation (NCS) and the Central Florida Chapter National Defense Industrial Association (NDIA) will co-host a Breakfast Event featuring Senator Bill Nelson. Come join your colleagues to meet Senator Nelson and listen to his views of what is going on in our Nation's Capitol.

Date: Friday, 20 May 2011

Time: 8:00-10:00 a.m.

**Location: Radisson Hotel Orlando, UCF
1724 Alafaya Trail, Orlando, FL 32826**

Cost: \$20 per person advance pre-registration (closes 12:00 noon Thursday, 19 May).
Late registration \$25 per person, pay at the door.

To register:

<http://www.simulationinformation.com/events/ncs-ndia-co-host-breakfast-w-senator-bill-nelson>



Medical Simulation Centers in the United States

Within the Army, there are 24 US Medical Schools with Simulation Centers, and an additional 45 that employ mannequin simulators. The types of training within the Medical Schools is not only limited to mannequins, but also takes advantage of virtual reality within the context of standardized patient prevalent care as a whole.

Some Simulation Centers are either housed in the Department of Anesthesiology or focus on Anesthesiology while other Simulation Centers share equally between Anesthesiology and other disciplines. However, each Mannequin is used across all the Medical School's departments including areas such as surgery, pharmacology, and nursing, and for training and assessment of undergraduates and graduates.

Most all medical simulation center missions include their desire to improve the quality of health care in their mission statements and half of those specifically mention the role of the simulator in improving medical education.

*Did You
Know?*

SPOTLIGHT PERSON OF THE MONTH: Col. David A. Smith, PM TRASYS



Col. David A Smith,
Commander
Program Manager,
Training Systems
(PM TRASYS)
Orlando, Florida

Colonel David A. Smith is the Program Manager for Marine Corps Training Systems (PMTRASYS), the Marine Corps System Command's (MCSC) independent PM assigned responsibility to provide services and products to support the development and life cycle of the USMC training and training systems. He leads a team of 240 acquisition professionals managing approximately \$1.4 billion worth of Modeling, Simulation and Training (MS&T) projects for Marine Corps and other DoD organizations

Representing PM TRASYS, Col Smith is also an active leader with Team Orlando, placing great value on the connections made by being involved and having a better understanding for what the other services do, as well as the other federal agencies. He feels it's important because of the exchange of ideas, plus the benefit of knowing exactly who to go to for more information.

"We are constantly learning from our other (Team Orlando) teammates," said Smith. "The communication we have with one another, the friendships, the camaraderie across the services and other agencies, has never been stronger."

One area Col Smith feels that PM TRASYS is on the leading edge of technology for the Marine Corps and all the services, is the immersive training environment, putting in place the infantry immersion trainer (IIT). Three are being built throughout the Marine Corps, with one already fielded in Camp Pendleton, Calif., another in Camp Lejeune, N.C., and another at the Marine Corps Base Hawaii. As the prime integrator, PM TRASYS is doing the work themselves to integrate and being in real control of the

project, for example, hiring their own construction company, and hiring Lockheed Martin to create the avatar system.

"We're creating replicas of Afghan villages for Marines to train in before they deploy," said Smith," and many of the other services are looking at what we're doing for the Marine Corps, and getting good takeaways on how marines train before they go into a combat zone." Smith added, "The sights, sounds, smells and the whole immersive environment of making people think that they're actually in those situations. And you can put them in the stress-related combat environment and then train from it."

The trainings are filmed, which gives the trainees an opportunity to watch an after-action of it, look at what they've done and learn from their mistakes. Then they can run that same training scenario again.

Col Smith graduated from Texas A & M University in 1982 with a bachelor's degree in business management and was commissioned through the Naval Reserve Office Training Corps (NROTC) program. After attending The Basic School, he proceeded to NAS Pensacola, Fla., for flight training and was designated a Naval aviator in 1984.

A helicopter pilot and one that has quite a few flight hours, there's another way Col Smith likes to take to the skies. Colonel David Smith is a sky diver. "I do that on weekends up in Deland (Florida) and I have for quite some time," said Smith before he added with a chuckle. "Here you have a pilot, who of his own free will, jumps out of really good airplanes."

Smith has more than 4,600 mishap-free flight hours and his personal decorations include the Legion of Merit, the Meritorious Service Medal, with two gold stars, in lieu of second and third award, the Air Medal with combat "V" and Strike Flight numeral 2 and gold star, in lieu of second award, the Navy and Marine Corps Commendation Medal with two gold stars, in lieu of second and third award, and the Navy and Marine Corps Achievement Medal. Col Smith is proud of what PM TRASYS is doing for Marine Corps pre-deployment training. "Today there are two types of Marines – those that are deployed and those that are getting ready to deploy," Smith stated. "We take what we do very seriously."



GIVE AN HOUR

Give An Hour is a nonprofit organization with a national network of more than 5,300 licensed mental health professionals who provide free services to US troops, their families and communities affected by the military conflicts in Afghanistan and Iraq. They provide immediate access to services for people who may fail to seek help through the military or veterans administration. Parents, siblings, unmarried partners and other loved ones are typically not covered by military insurance but can receive services from Give An Hour. There are providers in all 50 states. If you know a soldier or family members who need these services, please send them this information: www.giveanhour.org <blockedhttp://www.giveanhour.org> and use the zip code search. If there is no provider in their area, contact info@giveanhour.org <blockedmailto:info@giveanhour.org> and a provider will be located for them. There are five providers in the immediate area: Orlando, Winter Park and Casselberry.

The 10-4 is a monthly publication that is distributed electronically on behalf of Team Orlando. The information contained herein is intended to inform members of the internal and external community about Team Orlando programs and events. The information contained within the 10-4 does not necessarily represent official views of the U.S. Government, nor should they be perceived as an endorsement by the U.S. Government, the Department of Defense or any of its subordinate organizations.

Team Orlando is established by a Department of Defense Inter-Service Charter that builds upon a partnership established between the Army and Navy over 60 years ago. Today, Team Orlando members from Government, academia, and industry are focused on one common goal: To improve human performance through simulation. www.teamorlando.org.

Please send story ideas for the 10-4 to: media@teamorlando.org

Respectfully submitting for Team Orlando,

Terri M. Bernhardt, Editor
Dolly Glass, Contributing Editor



Team Orlando Representatives

- **Program Executive Office Simulation Training and Instrumentation (PEO STRI)**
- **Naval Air Warfare Center Training Systems Division (NAWCTSD)**
- **Program Manager Training Systems (PM TRASYS)**
- **US Air Force Training Systems Product Group (TSPG)**
- **Air Force Agency for Modeling and Simulation (AFAMS)**
- **Simulation & Training Technology Center (STTC)**
- **Army Research Institute (ARI)**
- **Joint ADL Co-lab**
- **Defense Acquisition University (DAU)**
- **Federal Law Enforcement Training Center (FLETC)**
- **United States Joint Forces Command (USJFCOM J7)**
- **Veterans Affairs (VA)**

Liaisons

- **University Central Florida Institute for Simulation Training (UCF IST)**
- **National Center for Simulation (NCS)**
- **Metro Orlando Economic Development Commission (EDC)**

Upcoming Events:

ITEC 2011
May 10-12, 2011
Koelnmesse
Cologne, Germany

Wounded Warrior 5/10 K
May 14, 2011
7 a.m. UCF Campus
www.operation-giveback.com

MT3 Conference
June 1-4, 2011
Renaissance Sea World Orlando
www.mt3.bz

TSIS
June 15-16
Renaissance Sea World Orlando

Army Ball
June 18, 2011
Renaissance Orlando Resort
www.ausa-sunshine.org

ADL Implementation Fest
August 2-4, 2011
Rosen Center, Orlando FL
www.adlnet.gov

Air Force M&S Conference
postponed from April and TBA
www.afams.af.mil

Navy Ball
October 15, 2011

I/ITSEC
November 28-December 1
Orange County Convention
Center, Orlando, Florida
www.iitsec.org



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